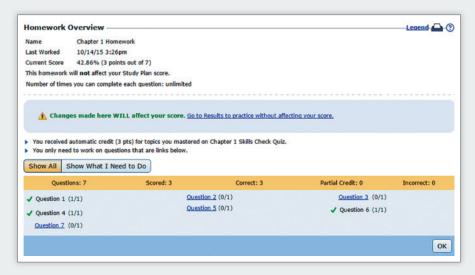




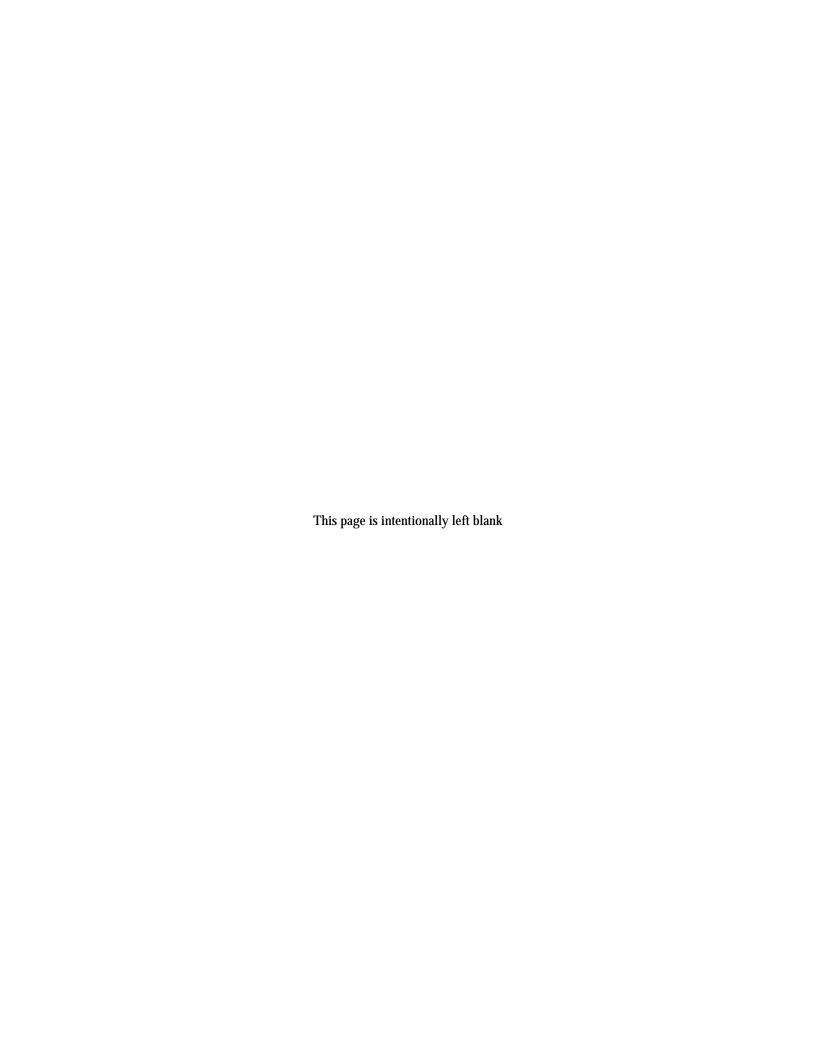
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# Trigonometry



# 5e Trigonometry

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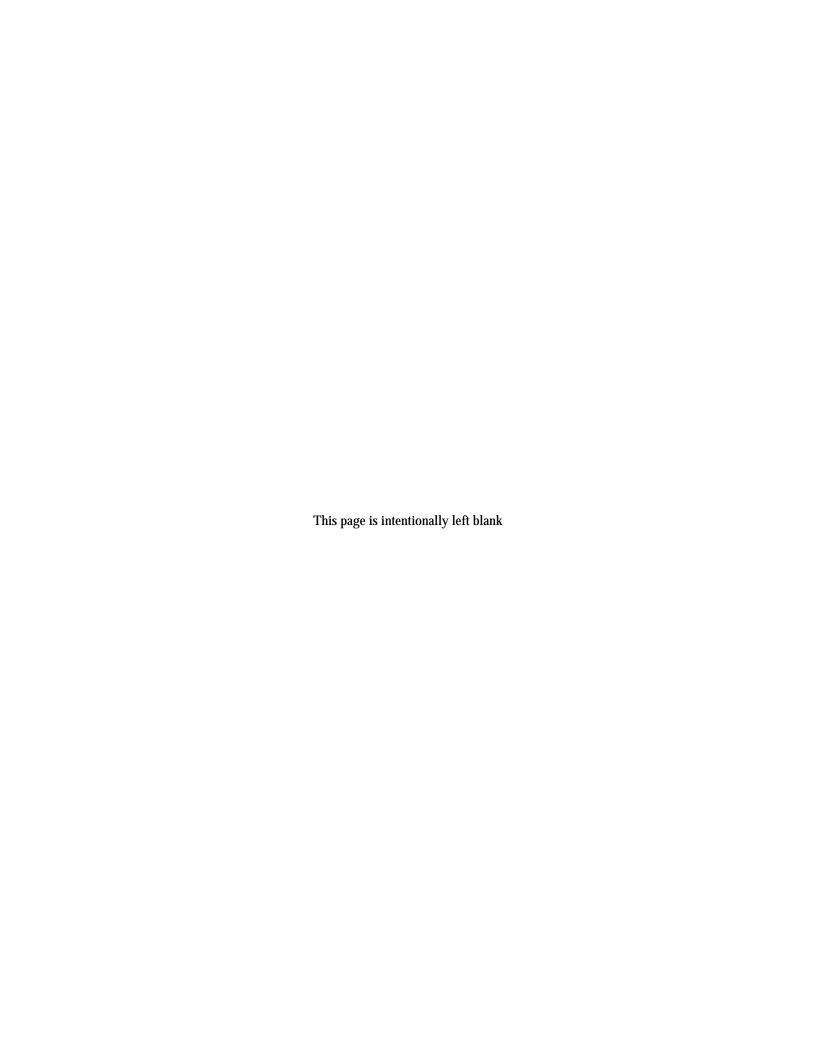
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The fifth edition of *Trigonometry* is designed for a variety of students with different mathematical needs. For those students who will take additional mathematics, this text will provide the proper foundation of skills, understanding, and insights for success in subsequent courses. For those students who will not further pursue mathematics, the extensive emphasis on applications and modeling will demonstrate the usefulness and applicability of trigonometry in the modern world. I am always on the lookout for real-life applications of mathematics, and I have included many problems that people actually encounter on the job. With an emphasis on problem solving, this text provides students an excellent opportunity to sharpen their reasoning and thinking skills. With increased problem-solving capabilities, students will have confidence to tackle problems that they encounter inside and outside the mathematics classroom.

### **NEW TO THIS EDITION**

- Numerous explanations, examples, and exercises have been rewritten in response to comments from users of the fourth edition.
- This edition contains many new nonstandard exercises, ranging from easy to challenging. There is nothing this author enjoys more than creating original exercises. (e.g. exercise 33, p. 274).
- Section 2.5, Combining Functions, has been rewritten to put more emphasis on producing the graphs with a graphing calculator than drawing them by hand.
- Section 3.2, Verifying Identities, has been rewritten so that there are six examples corresponding to the six-point strategy for verifying identities. The exercise set now contains four exercises corresponding to each point of the six-point strategy and they are labeled as such (e.g. exercise 15, p. 181). This arrangement will give students the opportunity to see how each point of the strategy can be used. In the mixed exercises that follow, students decide which point of the strategy will work on each exercise.
- Multiplying trigonometric binomials and factoring trigonometric expressions have been moved from Section 3.2 to Section 3.1. Now Section 3.2 concentrates solely on verifying identities using the six-point strategy.
- All graphing calculator screen shots have been redone using the TI-84 Plus CE.
- A new section has been added to Chapter 6, Fun with Polar and Parametric Equations. With polar and parametric equations, producing interesting graphs on a calculator that would be impossible to draw by hand. This section contains only one exercise on page 360. This author will award a \$100 prize to the first student who submits a correct solution. See page 360 for more details.

### **CONTINUING FEATURES**

With each new edition, all of the features are reviewed to make sure they are providing a positive impact on student success. The continuing features of the text are listed here.

### **Strategies for Success**

- **Chapter Opener** Each chapter begins with chapter opener text that discusses a real-world situation in which the mathematics of the chapter is used. Examples and exercises that relate back to the chapter opener are included in the chapter.
- **Try This** Occurring immediately after every example in the text is an exercise that is very similar to the example. These problems give students the opportunity to immediately check their understanding of the example. Solutions to all *Try*

- *This* exercises are in Online Appendix A, which can be found in MyLab Math or in the Instructor Resource Center. See p. 116.
- **Summaries** of important concepts are included to help students clarify ideas that have multiple parts. See p. 235.
- **Strategies** contain general guidelines for solving certain types of problems. They are designed to help students sharpen their problem-solving skills. See p. 180.
- Procedures are similar to Strategies but are more specific and more algorithmic. Procedures are designed to give students a step-by-step approach for solving a specific type of problem. See p. 127.
- **Function Galleries** Located throughout the text, these function summaries are all gathered at the end of the text. These graphical summaries are designed to help students link the visual aspects of various families of functions to the properties of the functions. See p. 131.
- **Hints** Selected applications include hints that are designed to encourage students to start thinking about the problem at hand. A *Hint* logo HINT is used where a hint is given. See p. 218.
- **Graphing Calculator Discussions** Optional graphing calculator discussions have been included in the text. They are clearly marked by graphing calculator icons so that they can be easily skipped if desired. Although the graphing calculator discussions are optional, all students will benefit from reading them. In this text, the graphing calculator is used as a tool to support and enhance conclusions, not to make conclusions. See p. 171.

### **Section Exercises and Review**

- For Thought Each exercise set is preceded by a set of ten true/false questions that review the basic concepts in the section, help check student understanding, and offer opportunities for writing and discussion. The answers to all For Thought exercises are included in the back of the Student Edition.
- **Exercise Sets** The exercise sets range from easy to challenging and are arranged in order of increasing difficulty. Those exercises that require a graphing calculator are optional and are marked with an icon.
- **Writing/Discussion Exercises** These exercises deepen students' understanding by giving them the opportunity to express mathematical ideas both in writing and to their classmates during small group or team discussions. See p. 243.
- **Outside the Box** Found throughout the text, these problems are designed to get students and instructors to do some mathematics just for fun. I enjoyed solving these problems and hope that you will also. The problems can be used for individual or group work. They may or may not have anything to do with the sections in which they are located and might not even require any techniques discussed in the text. So be creative and try thinking *Outside the Box*. See p. 244. The answers are given in the *Annotated Instructor's Edition* only, and complete solutions can be found in the *Instructor's Solutions Manual*. Online Appendix B contains 34 extra *Outside the Box* problems.
- Pop Quizzes Included at the end of every section of the text, the *Pop Quizzes* give instructors and students convenient quizzes that can be used in the classroom to check understanding of the basics. The answers appear in the *Annotated Instructor's Edition* only. New for this edition, all Pop Quiz questions are available in Learning Catalytics to assess students in real time! See p. 252.
- **Linking Concepts** This feature is located at the end of nearly every exercise set. It is a multipart exercise or exploration that can be used for individual or group work. The idea of this feature is to use concepts from the current section along with concepts from preceding sections or chapters to solve problems that illustrate the links among various ideas. Some parts of these questions are open-ended and require somewhat more thought than standard skill-building exercises. See p. 215. Answers are given in the *Annotated Instructor's Edition* only, and full solutions can be found in the *Instructor's Solutions Manual*.

### **Chapter Review**

- **Highlights** This end-of-chapter feature contains an overview of all of the concepts presented in the chapter, along with brief examples to illustrate the concepts.
- Chapter Review Exercises These exercises are designed to give students a comprehensive review of the chapter without reference to individual sections and to prepare students for a chapter test.
- **Chapter Test** The problems in the *Chapter Test* are designed to measure the student's readiness for a typical one-hour classroom test. Instructors may also use them as a model for their own end-of-chapter tests. Students should be aware that their in-class test could vary from the *Chapter Test* due to different emphasis placed on the topics by individual instructors.
- Tying It All Together Found at the end of most chapters in the text, these exercises help students review selected concepts from the present and prior chapters and require students to integrate multiple concepts and skills. See p. 219.
- **Index of Applications** The many applications contained within the text are listed in the *Index of Applications* that appears at the end of the text. The applications are page referenced and grouped by subject matter.



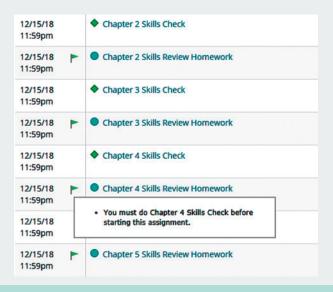
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# **Resources for Success**

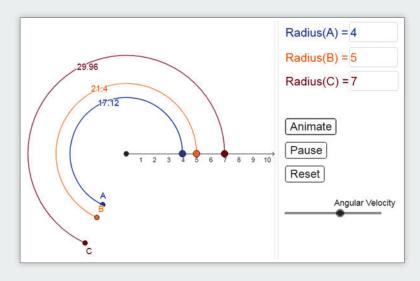
## MyLab Math with Integrated Review for Trigonometry 5e

### by Mark Dugopolski (access code required)

MyLab Math is tightly integrated with each author's style, offering a range of book-specific multimedia resources so your students have a consistent experience across text and technology.

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Guided Visualizations bring mathematical concepts to life, helping students visualize the concepts through directed explorations and purposeful manipulation. Guided Visualizations accompany the Integrated Review topics and key concepts from the main text, allowing students to dynamically explore and think more deeply about key ideas in Trigonometry. Guided Visualizations and accompanying assessment exercises can be assigned in MyLab Math.



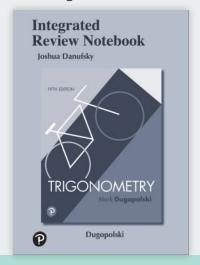


### **New!** Worked Example Videos

Worked example videos engage and support students outside the classroom, covering all Integrated Review prerequisite topics and key examples from the book, hand-picked by the author. Lightboard technology creates a personal experience and simulates an in-class environment. Accompanying assessment questions in MyLab Math make these brand new videos assignable.

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This printed guide aligns to the Integrated Review topics and gives students a structured place to take notes as they work through the prerequisite objectives. Definitions, unique examples, and important concepts are highlighted. The notebook is available as a print supplement or in MyLab Math for download.



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# **Resources for Success**

### **Instructor Resources**

Online resources can be downloaded from www.pearson. com, or hardcopy resources can be ordered from your sales representative.

### TestGen®

TestGen (www.pearsoned.com/testgen) enables instructors to build, edit, print, and administer tests using a computerized bank of questions developed to cover all the objectives of the text.

### **Powerpoint® Lecture Slides**

(Download Only)

Classroom presentation slides are geared specifically to sequence the text. Available in MyLab Math.

### **Annotated Instructor's Edition**

(ISBN: 9780135207468)

This edition provides answers beside the text exercises for most exercises and in an answer section at the back of the book for all others. Groups of exercises are keyed back to corresponding examples from the section.

### **Instructor's Solutions Manual**

(Download Only)

This manual provides complete solutions to all text exercises, including the *For Thought* and *Linking Concepts* exercises.

### **Instructor's Testing Manual**

(Download only)

This resource provides six prepared test forms for each chapter of the text as well as answers. One test form is available for each section of Chapter P.

### **Student Resources**

Additional resources are available to help students succeed.

### **Example Videos**

These new videos provide comprehensive coverage of key topics in the text in an engaging format. Includes optional subtitles in English and Spanish. All videos are assignable within MyLab Math.

### **Student's Solutions Manual**

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This manual provides detailed solutions to odd-numbered exercises in the text.

### **Integrated Review Notebook**

(ISBN: 9780135207529)

This printed guide offers a structured place to engage with the foundational concepts of Trigonometry. Each concept has a concise exposition followed by a guided example and practice exercises. Ideal for corequisite class time or independent study.

### **Graphing Resources**

Interactive tutorials and how-to videos are available for GeoGebra and TI-84 Plus, respectively. These resources and more can be found in the **Graphing Resources** tab in MyLab Math. Students will be able to launch GeoGebra Graphing Calculator from that tab or they can download the free app while completing their homework assignments.

### **ACKNOWLEDGMENTS**

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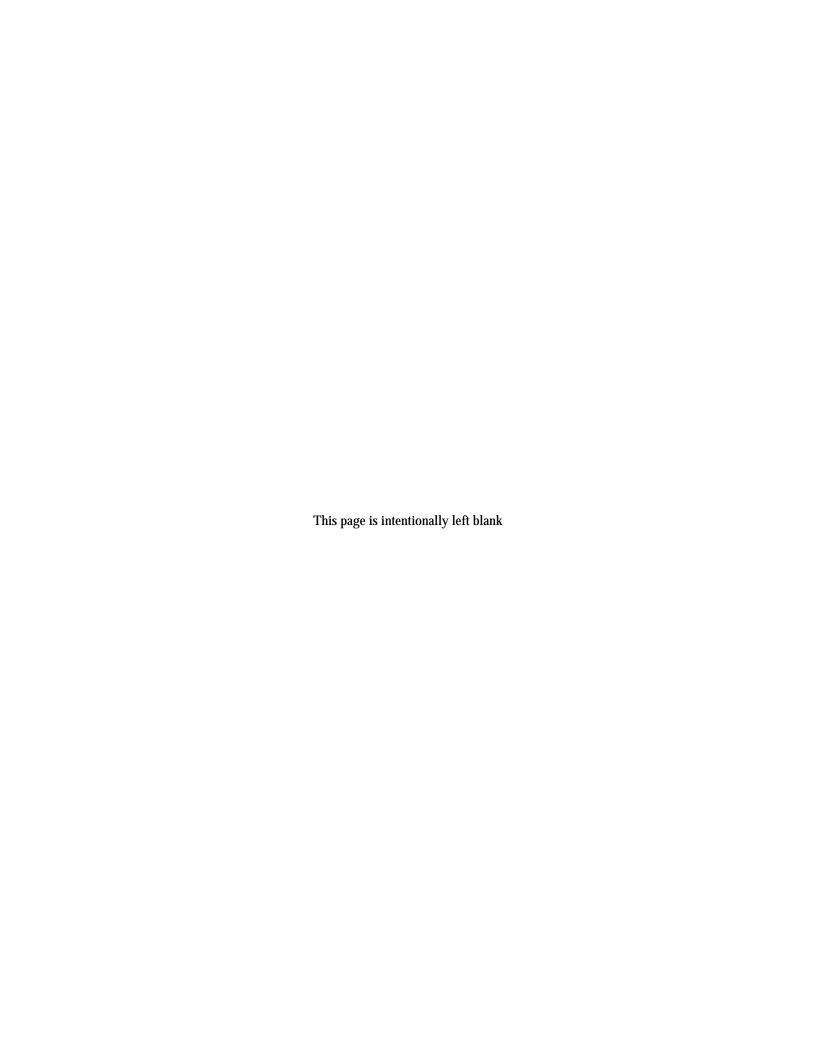
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As always, thanks to my wife, Cheryl, whose love, encouragement, understanding, support, and patience are invaluable.





# Algebraic Prerequisites

In the 1995 America's Cup race the defending *Young America* kept up a good face, but from the start it was clear that the New Zealand entry, *Black Magic*, was sailing higher and faster in the 11-knot breeze and rolling swells. For two-and-a-half years the crew had done everything they could to prepare for that moment.

Gone are the days when raw sailing ability and stamina won races like the America's Cup. New Zealand's *Black Magic* sported a mathematically created design that reduced its drag and optimized its stability and speed.

- **P.1** The Cartesian Coordinate System
- **P.2** Functions
- P.3 Families of Functions, Transformations, and Symmetry
- **P.4** Compositions and Inverses





Preparation is just as important in trigonometry as it is in sailing. In this chapter we review some of the basics of algebra that are necessary for success in trigonometry. Throughout this chapter, you will see that even basic concepts of algebra have applications in business, science, engineering, and even sailing.

# P11 The Cartesian Coordinate System

Table P.1

Toppings x	Cost y	10000
0	\$ 5	0 000
1	7	
2	9	) m
3	11	3 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
4	13	See See See See

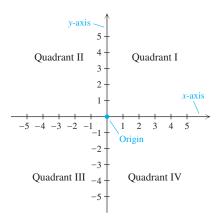


Figure P.1

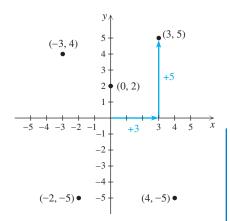


Figure P.2

In this chapter we study pairs of variables and how they are related. For example, p might represent the price of gasoline and n the number of gallons that you consume in a month; x might be the number of toppings on a medium pizza and y the cost of that pizza; or h might be the height of a two-year-old child and w the weight. To picture relationships between pairs of variables we use a two-dimensional coordinate system.

### A Two-Dimensional Coordinate System

Suppose that the cost of a medium pizza is \$5 plus \$2 per topping. Table P.1 shows a chart in which x is the number of toppings and y is the cost. To indicate that x = 3and y = 11 go together, we can use the **ordered pair** (3, 11). The ordered pair (2, 9) indicates that a 2-topping pizza costs \$9. The first coordinate of the ordered pair represents the number of toppings and the **second coordinate** represents the cost. The assignment of what the coordinates represent is arbitrary, but once made it is kept fixed. For example, in the present context the ordered pair (11, 3) indicates that an 11-topping pizza costs \$3, and it is not the same as (3, 11). This is the reason they are called "ordered pairs."

Note that parentheses are used to indicate ordered pairs and also to indicate intervals of real numbers. For example, (3, 7) could be an ordered pair or the interval of real numbers between 3 and 7. However, the meaning of this notation should always be clear from the discussion.

Ordered pairs are pictured on a plane in the **rectangular coordinate system**, or Cartesian coordinate system, named after the French mathematician René Descartes (1596–1650). The Cartesian coordinate system consists of two number lines drawn perpendicular to one another, intersecting at zero on each number line as in Fig. P.1. The point at which they intersect is called the **origin.** The horizontal number line is the x-axis and the vertical number line is the y-axis. The two number lines divide the plane into four regions called quadrants, numbered as in Fig. P.1. The quadrants do not include any points on the axes.

We call a plane with a rectangular coordinate system the coordinate plane, or the xy-plane. Every ordered pair of real numbers (a, b) corresponds to a point P in the xy-plane. For this reason, ordered pairs of numbers are often called **points.** The numbers a and b are called the **coordinates** of point P. Locating the point P that corresponds to (a, b) in the xy-plane is referred to as **plotting** or **graphing** the point, and P is called the **graph** of (a, b).

#### **EXAMPLE** Plotting points

Plot the points (3, 5), (4, -5), (-3, 4), (-2, -5), and (0, 2) in the xy-plane.

### Solution

The point (3, 5) is located 3 units to the right of the origin and 5 units above the x-axis as shown in Fig. P.2. The point (4, -5) is located 4 units to the right of the origin and 5 units below the x-axis. The point (-3, 4) is located 3 units to the left of the origin and 4 units above the x-axis. The point (-2, -5) is located 2 units to the left of the origin and 5 units below the x-axis. The point (0, 2) is on the y-axis because its first coordinate is zero.

**TRY THIS.** Plot (-3, -2), (-1, 3), (5/2, 0), and (2, -3).

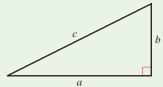
Note that for points in quadrant I, both coordinates are positive. In quadrant II the first coordinate is negative and the second is positive, whereas in quadrant III, both coordinates are negative. In quadrant IV the first coordinate is positive and the second is negative.

### The Pythagorean Theorem

To find a formula for the distance between two points in the Cartesian coordinate system we need the Pythagorean theorem. The Pythagorean theorem gives a relationship between the legs and hypotenuse of a right triangle.

### The Pythagorean Theorem

In a right triangle the sum of the squares of the lengths of the legs is equal to the square of the length of the hypotenuse.



$$a^2 + b^2 = c^2$$

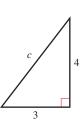
The Pythagorean theorem is probably the most widely known theorem in mathematics. It was known to the Babylonians 4000 years ago and has been proven by such notables as Euclid, Leonardo da Vinci, and James Garfield (the 20th U.S. president). You can find many proofs on the Internet. The first site that this author found contained 54 proofs.

If any two sides of a right triangle are known, the Pythagorean theorem can be used to find the third side, as shown in the next example.

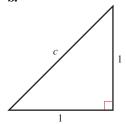
### **EXAMPLE 2** Applying the Pythagorean theorem

Find the unknown side in each given triangle.

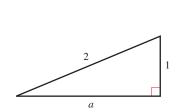




b.



c.



### **Solution**

**a.** The lengths of the legs are 3 and 4 and the hypotenuse is unknown. Use  $c^2 = a^2 + b^2$  with a = 3 and b = 4:

$$c^{2} = 3^{2} + 4^{2}$$

$$c^{2} = 25$$

$$c = \pm \sqrt{25} = \pm 5$$

Since the length of the hypotenuse is a positive number, c = 5.

$$c^{2} = 1^{2} + 1^{2}$$

$$c^{2} = 2$$

$$c = \pm \sqrt{2}$$

Since the length of the hypotenuse is positive,  $c = \sqrt{2}$ .

**c.** The hypotenuse is 2, one leg is 1, and the other leg is unknown. Use  $a^2 + b^2 = c^2$ with c = 2 and b = 1:

$$a^{2} + 1^{2} = 2^{2}$$

$$a^{2} = 3$$

$$a = \pm \sqrt{3}$$

Since the length of a leg of a triangle is positive,  $a = \sqrt{3}$ .

TRY THIS. The legs of a right triangle are 2 feet and 3 feet. Find the length of the hypotenuse.

The Pythagorean theorem is still used by builders in squaring up foundations. They know that 3-4-5, 6-8-10, 9-12-15, and so on, are all right triangles. For example, a builder will measure 9 feet and 12 feet (the legs) on two boards that are supposed to meet at a right angle. If the diagonal (or hypotenuse) measures 15 feet, the builder can be certain that the boards meet at a right angle. Builders also use construction calculators that can determine the length of the hypotenuse when the lengths of the two legs are entered.

### Simplifying Square Roots

The exact lengths of the missing sides of the triangles in Example 2 are  $\sqrt{2}$  and  $\sqrt{3}$ . Values for these roots, such as 1.414 and 1.732, that you get from a calculator are approximate. Since these numbers are irrational, they can't be expressed exactly in decimal form. In trigonometry we will often encounter square roots in their exact form. There are two rules to remember when working with square roots:

### **Rule: Product** and Quotient

For any real numbers a and b

1. 
$$\sqrt{a} \cdot \sqrt{b} = \sqrt{ab}$$

Product rule for square roots

2. 
$$\frac{\sqrt{a}}{\sqrt{b}} = \sqrt{\frac{a}{b}}$$
  $(b \neq 0)$  Quotient rule for square roots

provided that all of the roots are real numbers.

When using square roots to express exact results we use the product and quotient rules to write them in *simplified form*. (Note: In  $\sqrt{a}$ , the **radicand** is a.)

### **Definition: Simplified Form for Square Roots**

An expression involving a square root is in **simplified form** if it has

- 1. no perfect squares as factors of the radicand,
- 2. no fractions in the radicand, and
- 3. no square roots in a denominator.

Removing a square root from a denominator is called **rationalizing the denominator**. The next example shows how the product and quotient rules are used to rationalize denominators and get radical expressions into simplified form.

### **EXAMPLE 3** Simplifying square roots

Write each expression in simplified form.

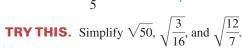
**a.** 
$$\sqrt{20}$$
 **b.**  $\sqrt{\frac{5}{9}}$  **c.**  $\sqrt{\frac{32}{5}}$ 

### **Solution**

**a.** 
$$\sqrt{20} = \sqrt{4 \cdot 5}$$
 Identify 4 as a perfect square factor.  
 $= \sqrt{4} \cdot \sqrt{5}$  Product rule for square roots  
 $= 2\sqrt{5}$  Simplify  $\sqrt{4}$ .

**b.** 
$$\sqrt{\frac{5}{9}} = \frac{\sqrt{5}}{\sqrt{9}}$$
 Quotient rule for square roots
$$= \frac{\sqrt{5}}{3}$$
 Simplify  $\sqrt{9}$ .

c. 
$$\sqrt{\frac{32}{5}} = \frac{\sqrt{32}}{\sqrt{5}}$$
 Quotient rule for square roots
$$= \frac{\sqrt{16} \cdot \sqrt{2}}{\sqrt{5}}$$
 Product rule for square roots
$$= \frac{4 \cdot \sqrt{2}}{\sqrt{5}}$$
 Simplify.
$$= \frac{4 \cdot \sqrt{2} \cdot \sqrt{5}}{\sqrt{5} \cdot \sqrt{5}}$$
 Rationalize the denominator.
$$= \frac{4\sqrt{10}}{5}$$
 Simplified form



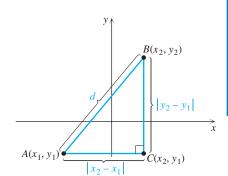


Figure P.3

### **The Distance Formula**

Consider the points  $A(x_1, y_1)$  and  $B(x_2, y_2)$  shown in Fig. P.3. Let d represent the length of the line segment  $\overline{AB}$ . Now  $\overline{AB}$  is the hypotenuse of the right triangle in Fig. P.3. The distance between A and C is  $|x_2 - x_1|$  and the distance between B and C is  $|y_2 - y_1|$ . Using the Pythagorean theorem we have

$$d^2 = |x_2 - x_1|^2 + |y_2 - y_1|^2.$$

The absolute value symbols can be replaced by parentheses, because  $|a - b|^2 = (a - b)^2$  for any real numbers a and b. Since the distance between two points is nonnegative, we have the following formula.

### The Distance Formula

The distance *d* between the points  $(x_1, y_1)$  and  $(x_2, y_2)$  is given by the formula  $d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}.$ 

Figure P.4

### EXAMPLE 4 Applying the distance formula

Find the distance between (5, -3) and (-1, -6).

### Solution

Let  $(x_1, y_1) = (5, -3)$  and  $(x_2, y_2) = (-1, -6)$ . See Fig. P.4. The distance is the same regardless of which point is chosen as  $(x_1, y_1)$ , or  $(x_2, y_2)$ . Substitute these values into the distance formula:

$$d = \sqrt{(-1-5)^2 + (-6-(-3))^2}$$

$$= \sqrt{(-6)^2 + (-3)^2}$$

$$= \sqrt{36+9} = \sqrt{45} = \sqrt{9}\sqrt{5} = 3\sqrt{5}$$

The exact distance between the points is  $3\sqrt{5}$ . Note that but  $\sqrt{36+9}\neq\sqrt{36}+\sqrt{9}$ , but  $\sqrt{9\cdot5}=\sqrt{9}\cdot\sqrt{5}$ .

**TRY THIS.** Find the distance between (-3, -2) and (-1, 4).

### The Midpoint Formula

When you average two test scores (by finding their sum and dividing by 2) you are finding a number midway between the two scores. Likewise, the midpoint of the line segment with endpoints  $(x_1, y_1)$  and  $(x_2, y_2)$  is found by dividing the sum of the *x*-coordinates by 2 and the sum of the *y*-coordinates by 2. See Fig. P.5.

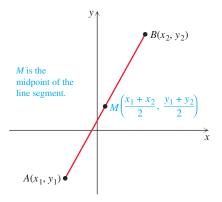


Figure P.5

### **The Midpoint Formula**

The midpoint of the line segment with endpoints  $(x_1, y_1)$  and  $(x_2, y_2)$  is

$$\left(\frac{x_1+x_2}{2}, \frac{y_1+y_2}{2}\right)$$
.

The midpoint formula is illustrated in the next example. Note the strange-looking coordinates in part (b). In trigonometry we will often perform arithmetic with the number  $\pi$ .

### **EXAMPLE 5** Applying the midpoint formula

Find the midpoint of the line segment with the given endpoints.

**a.** 
$$(1,-3), (5,4)$$
 **b.**  $(\frac{\pi}{2},0), (\pi,0)$ 

#### **Solution**

**a.** To find the midpoint add the coordinates and divide by 2:

$$\left(\frac{1+5}{2}, \frac{-3+4}{2}\right) = \left(3, \frac{1}{2}\right)$$

**b.** To find the midpoint add the coordinates and divide by 2:

$$\left(\frac{\frac{\pi}{2} + \pi}{2}, \frac{0+0}{2}\right) = \left(\frac{\frac{\pi}{2} + \frac{2\pi}{2}}{2}, 0\right) = \left(\frac{\frac{3\pi}{2}}{2}, 0\right) = \left(\frac{3\pi}{4}, 0\right)$$

**TRY THIS.** Find the midpoint of the line segment with endpoints (3, -2) and (5, 6).

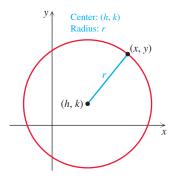


Figure P.6

### The Circle

A **circle** is the set of all points in a plane that lie a fixed distance from a given point in the plane. The fixed distance is the **radius** and the given point is the **center**. The distance formula can be used to write an equation for a circle with center (h, k) and radius r(r > 0). A point (x, y) is on the circle shown in Fig. P.6 if and only if it satisfies the equation

$$\sqrt{(x-h)^2 + (y-k)^2} = r.$$

Using the definition of square root, we can write the following equation.

# Theorem: Equation for a Circle

The equation for a circle with center (h, k) and radius r for r > 0 is

$$(x - h)^2 + (y - k)^2 = r^2$$
.

 $x^2 + y^2 = 1$ (0, 1)

(-1, 0)

(1, 0)

(2, 0)

(3, 0)

(4, 0)

(5, 0)

(7, 0)

(8, 0)

(9, -1)

Figure P.7

The form  $(x - h)^2 + (y - k)^2 = r^2$  is the **standard form** for the equation of a circle. If (h, k) is (0, 0), then the circle is centered at the origin and its equation is of the form  $x^2 + y^2 = r^2$ . If r = 1, the circle is called a **unit circle**.

### **EXAMPLE 6** Graphing a circle

Sketch the graph of each circle.

**a.** 
$$x^2 + y^2 = 1$$
 **b.**  $(x - 1)^2 + (y + 2)^2 = 9$ 

### Solution

- **a.** The circle has center (0, 0) and radius 1. You can draw the circle as shown in Fig. P.7 with a compass. To draw the circle by hand locate the points that lie 1 unit above, below, right, and left of the center as shown in Fig. P.7. Then sketch a circle through these points.
- **b.** This circle has center (1, -2) and radius 3. Plot the center and the points that lie 3 units above, below, left, and right of the center as shown in Fig. P.8. Then sketch a circle through these points.

To support the conclusions of part (b) with a graphing calculator you must first solve the equation for y:

$$(x-1)^{2} + (y+2)^{2} = 9$$

$$(y+2)^{2} = 9 - (x-1)^{2}$$

$$y+2 = \pm \sqrt{9 - (x-1)^{2}}$$

$$y = -2 \pm \sqrt{9 - (x-1)^{2}}$$

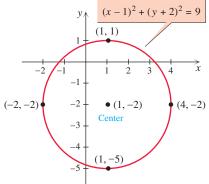
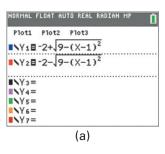


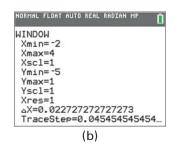
Figure P.8



Fig. P.9(b). The graph in Fig. P.9(c) supports our previous conclusions. A circle will look round only if the same unit distance is used on both axes.

Now enter  $y_1$  and  $y_2$  as shown in Fig. P.9(a). Set the viewing window as shown in





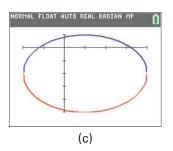


Figure P.9

**TRY THIS.** Sketch the graph of  $(x + 2)^2 + (y - 4)^2 = 25$ .

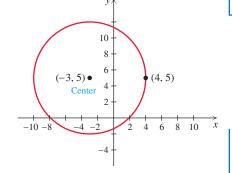


Figure P.10

In the next example we write the equation for a circle from a description of the circle.

### **EXAMPLE** 7 Writing the equation of a circle

Write the standard equation for a circle with center (-3, 5) and passing through (4, 5)as shown in Fig. P.10.

### Solution

Since the distance between the center (-3, 5) and (4, 5) is 7 units, the radius of the circle is 7. Use h = -3, k = 5, and r = 7 in the standard equation for a circle:

$$(x - (-3))^2 + (y - 5)^2 = 7^2$$

So the equation of the circle is  $(x + 3)^2 + (y - 5)^2 = 49$ .

**TRY THIS.** Write the standard equation for the circle with center (2, -1) and passing through (3, 6).

### The Line

Any circle in the coordinate plane is the solution set to an equation of the form  $(x-h)^2 + (y-k)^2 = r^2$ . Likewise, any straight line in the coordinate plane is the solution set to an equation of another form.

# Definition: Linear Equation in Two Variables (Standard Form)

A **linear equation** in two variables x and y is an equation of the form

$$Ax + By = C$$

where A, B, and C are real numbers and A and B are not both zero.

The graph of any linear equation is a straight line. A linear equation can be written in many different forms. The equations

$$x = 5 - y$$
,  $y = \frac{1}{2}x - 9$ ,  $x = 4$ , and  $y = 5$ 

are all linear equations because they could all be written in the form Ax + By = C.

There is only one line containing any two distinct points in the *xy*-plane. So to graph a linear equation we need locate only two points that satisfy the equation and draw a line through them. But which points do we use? Since all lines look alike, what distinguishes one line from another is its location. The best way to show the location is to show the points where the line crosses the *x*- and *y*-axes. These points are called the *x*-intercept and *y*-intercept.

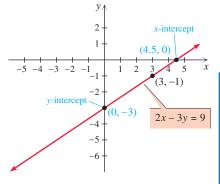


Figure P.11

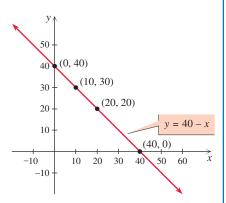


Figure P.12

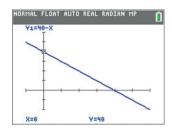


Figure P.13

# Graphing lines and showing the intercepts

Graph each equation. Find and show the intercepts.

**a.** 
$$2x - 3y = 9$$
 **b.**  $y = 40 - x$ 

#### Solution

**a.** Since the y-coordinate of the x-intercept is 0, we replace y with 0 in the equation:

$$2x - 3(0) = 9$$
$$2x = 9$$
$$x = \frac{9}{2}$$

To find the y-intercept, we replace x with 0 in the equation:

$$2(0) - 3y = 9$$
$$-3y = 9$$
$$y = -3$$

The x-intercept is (9/2, 0) and the y-intercept is (0, -3). Locate the intercepts and draw the line as shown in Fig. P.11. To check, locate a point such as (3, -1), which also satisfies the equation, and see if the line goes through it.

**b.** If x = 0, then y = 40 - 0 = 40 and the y-intercept is (0, 40). If y = 0, then 0 = 40 - x or x = 40. The x-intercept is (40, 0). Draw a line through these points as shown in Fig. P.12. Check that (10, 30) and (20, 20) also satisfy y = 40 - x and the line goes through these points.

The calculator graph shown in Fig. P.13 is consistent with the graph in Fig. P.12. Note that the viewing window is set to show the intercepts.

**TRY THIS.** Graph 2x + 5y = 10 and determine the intercepts.